



This Record Certifies that

Character Name

Classes and Levels

Player Name

RPGA #

Has Completed  
**VER8-04 Bred in the Bone**  
A Regional Adventure  
Set in Verbobonc



Play Notes:

- Gained a level
- Lost a level
- Ability Drained
- Died
- Was raised/res'd
- Was reincarnated

Adventure Record#

**598 CY**  
ADVENTURE  
LEVEL OF  
PLAY  
(CIRCLE ONE)

Home Region

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_

Signature

RPGA #

APL 4

max 675 XP; 650 gp

APL 6

max 900 XP; 900 gp

APL 8

max 1,125 XP; 1,300 gp

APL 10

max 1,350 XP; 2,300 gp

APL 12

max 1,575 XP; 3,300 gp

**Wanted!** You rebelled against the forces of the Viscount Estival and will pay, and pay dearly for your insolence. You begin every Verbobonc regional adventure with either 80% of your max hit point total or with 20% of your spells expended as you must expend your resources to keep out of the clutches of the law.

**Poltroon!** When confronted by an imminent threat against innocent life you did not intervene to stop it before it occurred. While your actions may not have branded you an outlaw, they have shown your lack of character.

**Secret!** You have discovered a secret about the Lady Elise and how she is instrumental in bringing forth some great evil.

**Pariah!** You stood by while the forces of Viscount Estival slaughtered hundreds of villagers, all because they revered Trithereon. In any Charisma based interactions with The Lady Elise you must take a -8 penalty. Charisma based Interactions with good aligned non-player characters in Verbobonc similarly suffer a -4 penalty. This penalty is permanent with Elise Brandenburg, but the general penalty for good aligned NPC's ends after completing 12 adventures.

**Friend of the Family:** You know to never rat on your friends and always keep your mouth shut. If you're a member of the family add +5 to your affiliation score, if not, keep your mouth shut and you'll go far.

TU

Starting TU

**1 OR 2 TU**

TU Cost

- TU

Added TU Costs

TU REMAINING

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 6

- ❖ Anklet of translocation (Freq: Adv, MIC, 1,400 gp)
- ❖ Bracers of arcane freedom (Freq: Adv, MIC, 2,300 gp)
- ❖ Cape of the mountebank (Freq: Adv, DMG)
- ❖ Brute gauntlets (Freq: Adv, MIC, 500 gp)
- ❖ Cloak of predatory vigor (Freq: Adv, MIC, 1,400 gp)
- ❖ Armbands of elusive action (Freq: Adv, MIC, 800 gp)
- ❖ Ring of mystic healing (Freq: Adv, MIC, 3,500 gp)

APL 12 (all of APLs 4-10 plus the following)

- ❖ Pink and green ioun stone (Freq: Adv, DMG)
- ❖ Veil of allure (Freq: Adv, MIC, 14,000 gp)
- ❖ Belt of battle (Freq: Adv, MIC, 12,000 gp)
- ❖ Ring of greater counterspells (Freq: Adv, MIC, 16,000 gp)

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

**+** XP

XP Gained

XP

FINAL XP TOTAL

Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add 1/2 this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp

GP

Starting GP

- GP

GP Spent

GP

Subtotal

**+** GP

GP Gained

GP

Subtotal

**+** GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL